



PAniC Presents: Ani-Games Showdown  
Weapons and Props Policy  
February 21<sup>st</sup> and 22<sup>nd</sup> 2015 – HBF Arena, Joondalup

This Weapons and Props Policy applies to any attendee, trader, volunteer or staff member who attends the Ani-Games Showdown and brings weapons or props.

**Breaching any of the rules listed here at any stage of the event may result your removal from the event and serious breaches could result being in you being banned from future events.**

*Please read the entire Weapons & Props Policy and especially if you intend to bring props and/or replica weapons to the event. Failure to follow this policy may result in your removal from the event without refund. If you are unsure about anything please contact us via the contact details at the bottom of this document.*

### Weapons & Props

1. All attendees, traders and staff must comply with all Federal, State and local laws and regulations regarding weapons, imitation weapons and props, as well as their usage.
2. Under no circumstances are any actual (real) weapons allowed to be possessed or brought to the convention grounds by attendees. For more detailed descriptions and definitions of banned items, please check the government's weapons act for the State involved. Unlawful possession of weapons is an offence.
3. All attendees are required to have all weapons, imitation replicas and props checked by Ani-Games Showdown staff or Security Staff upon entering the event. All weapons deemed unsafe by staff or security will not be allowed into the event.
4. No metal props will be allowed into the event including but not limited to: replica guns, blades and anything sharp or with an edge. A strict weapons policy will be enforced by Ani-Games Showdown and the venue staff. If you do not surrender a prop when asked, you may be asked to leave the premises.
5. No items can have sharp points, sharp edges, excessive weight or any other features that could be deemed dangerous to others. If the items are not approved during inspection, they are forbidden on the event grounds. Non-approved items must be securely stored in prop storage area and may be collected when the attendee leaves the event. Failure to comply will result in being escorted off the event premises and banned from the event.
6. Misuse of any prop weapon, such as swinging it in a public area or causing a hazard to attendees, will result in the weapon or prop being deemed unsafe for the convention. If a weapon or prop is deemed unsafe for the event due to misuse, it must be removed.
7. The following items are forbidden at the Ani-Games Showdown:
  - Functional firearms (including air soft guns, BB guns, cap guns, paintball guns and pellet guns)
  - Realistic replica firearms (including reproduction, fake or toy guns that can be confused for functional firearms)
  - Functional projectile weapons (including blow guns, crossbows, long bows, silly string, slingshots, water balloons and water guns)
  - Sharpened metal-bladed weapons (including axes, daggers, hatches, knives, kunai, shuriken, swords, sword canes and switch blades)
  - Explosives (including firecrackers and fireworks)
  - Chemical weapons (including mace and pepper spray)
  - Blunt weapons (including brass knuckles, clubs and nunchaku)
  - Hard prop weapons (including props made of metal, fiberglass and glass)
  - Instruments that cause excessive noise levels like vuvuzelas, grenade whistles and grenade horns
  - Any prop weapons over 1 metre in length
8. If firearm or projectile weapons are deemed unacceptable by Ani-Games Showdown staff or security staff, local authorities will be contacted.
9. City of Joondalup, HBF Arena and PAniC will not be held legally responsible or liable for any misconduct, damages, injuries or death resulting from the actions of any Ani-Games Showdown attendee.
10. If you are unsure, please contact us before the event and we can advise if the prop you are bringing is appropriate to bring.

**Please direct all queries to the Cosplay Coordinator, Eugene O'Sullivan at: [cosplay@panic-wa.org](mailto:cosplay@panic-wa.org)**